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FACTORED-REWARD BANDITS WITH INTERMEDIATE OBSERVATIONS

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In the customary Multi-Armed Bandit framework, we consider a problem where:

- We have *K* arms, each representing an action
- The actions are independent
- There is no structure in the reward

### Multi-Armed Bandits

Settings with Structure

However, in several cases, we may have:

- A structure in the actions and/or in the reward model
- Access to intermediate effects which may help the learning process

#### Example

### Joint Pricing and Advertising

We consider the scenario in which we want to sell a product online:

- We have to choose a price-budget pair:
  - the price we set determines the users' propensity to buy (the so-called conversion rate)
  - the advertising budget we invest influences the number of potential customers that will be exposed (i.e., the number of impressions)
- We have access to intermediate observations:
  - the conversion rate, which depends on the price
  - the expected number of impressions, which depends on the budget
- Our objective is to maximize the revenue (i.e., reward) that is a function of the product between intermediate observations

- We can solve this problem using standard Multi-Armed Bandit techniques considering price-budget couples as actions
- However, if we look just at the reward and disregard this factored structure, the learning problem will:
  - present an unnecessarily large action space, including all the possible combinations of action components
  - suffer a **possibly amplified effect of the noise** in the reward due to the product of the noisy intermediate observations

Example

## Factored-Reward Bandits

At every round  $t \in \llbracket T \rrbracket$ , we choose an action vector:

$$\mathbf{a}(t) = (a_1(t), \dots, a_d(t)) \in \mathcal{A} \coloneqq \llbracket k_1 \rrbracket \times \dots \times \llbracket k_d \rrbracket$$

- $\forall i \in \llbracket d \rrbracket$  we have  $k_i$  options
- *d* is the action vector dimension
- We observe a vector of d intermediate observations  $\mathbf{x}(t) = (x_1(t), \dots, x_d(t))$ and receive as reward the product of the observations  $r(t) = \prod_{i \in [\![d]\!]} x_i(t)$
- The *i*<sup>th</sup> component  $x_i(t)$  of the intermediate observation vector  $\mathbf{x}(t)$  is the effect of the *i*<sup>th</sup> action component  $a_i(t)$  in the action vector:  $x_i(t) = \mu_{i,a_i(t)} + \epsilon_i(t)$ 
  - $\mu_{i,a_i(t)} \in [0,1]$  is the expected observation of the  $i^{\text{th}}$  component  $a_i(t)$
  - $\epsilon_i(t)$  is  $\sigma^2$ -subgaussian noise

#### **Factored-Reward Bandits**

Learning Problem

An optimal action vector is:

$$\mathbf{a}^* = (a_1^*, \dots, a_d^*) \in \underset{\mathbf{a}=(a_1,\dots,a_d)\in\mathcal{A}}{\operatorname{arg\,max}} \prod_{i\in \llbracket d \rrbracket} \mu_{i,a_i}$$

and we abbreviate  $\mu_i^* = \mu_{i,a_i^*}, \forall i \in [\![d]\!]$ 

We define the suboptimality gaps related to:

- the  $i^{\text{th}}$  action component  $\Delta_{i,a_i} \coloneqq \mu_i^* \mu_{i,a_i}$  for  $a_i \in \llbracket k_i \rrbracket$
- the action vector  $\mathbf{a} = (a_1, \ldots, a_d) \in \mathcal{A}$  as  $\Delta_{\mathbf{a}} \coloneqq \prod_{i \in \llbracket d \rrbracket} \mu_i^* \prod_{i \in \llbracket d \rrbracket} \mu_{i,a_i}$

• The goal of an algorithm  $\mathfrak{A}$  is to minimize the expected cumulative regret:

$$\mathbb{E}[R_T(\mathfrak{A},\underline{\boldsymbol{\nu}})] \coloneqq \mathbb{E}\left[T\prod_{i\in [\![d]\!]} \mu_i^* - \sum_{t\in [\![T]\!]} \prod_{i\in [\![d]\!]} \mu_{i,a_i(t)}\right] = \mathbb{E}\left[\sum_{t\in [\![T]\!]} \Delta_{\mathbf{a}(t)}\right]$$

#### FRB Worst-case Lower Bound

Formal Statement

#### Theorem (Worst-Case Lower Bound)

For every algorithm  $\mathfrak{A}$ , there exists an FRB  $\underline{\nu}$  such that for  $T \geq \mathcal{O}(d^2)$ ,  $\mathfrak{A}$  suffers an expected cumulative regret of at least:

$$\mathbb{E}\left[R_T(\mathfrak{A}, \underline{\boldsymbol{\nu}})\right] \geq \frac{\sigma}{4\sqrt{2}} \sum_{i \in \llbracket d \rrbracket} \sqrt{k_i T}.$$

In particular, if  $k_i =: k$  for every  $i \in \llbracket d \rrbracket$ , we have:

 $\mathbb{E}\left[R_T(\mathfrak{A}, \underline{\boldsymbol{\nu}})\right] \geq \Omega(\sigma d\sqrt{kT}).$ 

### FRB Instance-Dependent Lower Bound

Formal Statement

#### Theorem (Instance-Dependent Lower Bound)

For every consistent algorithm  $\mathfrak{A}$  and FRB  $\underline{\nu}$  with unique optimal arm  $\mathbf{a}^* \in \mathcal{A}$  it holds:

$$\liminf_{T \to +\infty} \frac{\mathbb{E}\left[R_{T}(\mathfrak{A}, \underline{\boldsymbol{\nu}})\right]}{\log T} \geq \underline{C}(\underline{\boldsymbol{\nu}}) = \min_{(L_{\mathbf{a}})_{\mathbf{a} \in \mathcal{A} \setminus \{\mathbf{a}^{*}\}}} \sum_{\mathbf{a} \in \mathcal{A} \setminus \{\mathbf{a}^{*}\}} L_{\mathbf{a}} \Delta_{\mathbf{a}}$$
s.t.  $L_{i,j} = \sum_{\mathbf{a} \in \mathcal{A} \setminus \{\mathbf{a}^{*}\}, a_{i} = j} L_{\mathbf{a}}, \forall i \in \llbracket d \rrbracket, j \in \llbracket k_{i} \rrbracket \setminus \{a_{i}^{*}\}$   
 $L_{i,j} \geq \frac{2\sigma^{2}}{\Delta_{i,j}^{2}}, \forall i \in \llbracket d \rrbracket, j \in \llbracket k_{i} \rrbracket \setminus \{a_{i}^{*}\}$   
 $L_{\mathbf{a}} \geq 0, \quad \forall \mathbf{a} \in \mathcal{A} \setminus \{\mathbf{a}^{*}\}.$ 

• We consider  $L_{i,j} = \mathbb{E}[N_{i,j}]/\log T$  to handle the asymptotic nature of the bound

# FRB Instance-Dependent Lower Bound

 To solve the optimization problem, we have to search for the best way to arrange the pulls

 We can make use of rearrangement inequality for integrals to find the best solution (Luttinger and Friedberg, 1976)



- We present Factored Upper Confidence Bound (F-UCB)
- F-UCB performs a UCB-like exploration (Auer et al., 2002) independently for every dimension i ∈ [[d]]
- Then, we study its theoretical guarantees

#### Algorithm: F-UCB.

 $\begin{array}{l} \text{Input :} \text{Exploration Parameter } \alpha, \text{Subgaussian proxy } \sigma, \text{Action component size } k_i, \forall i \in \llbracket d \rrbracket \\ 1 \quad \text{Initialize } N_{i,a_i}(0) \leftarrow 0, \ \hat{\mu}_{i,a_i}(0) \leftarrow 0 \quad \forall a_i \in \llbracket k_i \rrbracket, \ i \in \llbracket d \rrbracket \\ 2 \quad \text{for } t \in \llbracket T \rrbracket \text{ do} \\ 3 \quad \left| \begin{array}{c} \text{Select } \mathbf{a}(t) \in \underset{\mathbf{a}=(a_1, \ldots, a_d)^{\top} \in \mathcal{A}}{\text{arg max}} \prod_{i \in \llbracket d \rrbracket} \text{UCB}_{i,a_i}(t) \text{ where } \text{UCB}_{i,a_i}(t) = \hat{\mu}_{i,a_i}(t-1) + \sigma \sqrt{\frac{\alpha \log t}{N_{i,a_i}(t-1)}} \\ 4 \quad \text{Play } \mathbf{a}(t) \text{ and observe } \mathbf{x}(t) = (x_1(t), \ldots, x_d(t))^{\top} \\ 5 \quad \text{Update } \hat{\mu}_{i,a_i}(t)(t) \text{ and } N_{i,a_i}(t)(t) \text{ for every } i \in \llbracket d \rrbracket \\ 6 \quad \text{end} \end{array} \right|$ 

Theorem (Worst-Case Upper Bound for F-UCB)

For any FRB  $\underline{\nu}$ , F-UCB with  $\alpha > 2$  suffers an expected regret bounded as:

$$\mathbb{E}\left[R_T(F-UCB,\underline{\nu})\right] \le 4\sigma \sum_{i \in \llbracket d \rrbracket} \sqrt{\alpha k_i T \log T} + g(\alpha) \sum_{i \in \llbracket d \rrbracket} k_i.$$

In particular, if  $k_i \eqqcolon k$ , for every  $i \in \llbracket d \rrbracket$ , we have:

$$\mathbb{E}\left[R_T(F\text{-}UCB, \underline{\nu})\right] \leq \widetilde{\mathcal{O}}(\sigma d\sqrt{kT}).$$

Theorem (Instance-Dependent Upper Bound for F-UCB)

For a given FRB  $\underline{\nu}$ , F–UCB with  $\alpha > 2$  suffers an expected regret bounded as:

$$\mathbb{E}\left[R_{T}(\textbf{F}-\textbf{UCB}, \underline{\boldsymbol{\nu}})\right] \leq \overline{C}(\textbf{F}-\textbf{UCB}, \underline{\boldsymbol{\nu}}) = \max_{(N_{\mathbf{a}})_{\mathbf{a}\in\mathcal{A}}} \sum_{\mathbf{a}\in\mathcal{A}\setminus\{\mathbf{a}^{*}\}} N_{\mathbf{a}}\Delta_{\mathbf{a}}$$
s.t.  $N_{i,j} = \sum_{\mathbf{a}\in\mathcal{A}\setminus\{\mathbf{a}^{*}\}, a_{i}=j} N_{\mathbf{a}}, \quad \forall i \in \llbracket d \rrbracket, \ j \in \llbracket k_{i} \rrbracket \setminus \{a_{i}^{*}\}$ 
 $N_{i,j} \leq \frac{4\alpha\sigma^{2}\log T}{\Delta_{i,j}^{2}} + g(\alpha), \quad \forall i \in \llbracket d \rrbracket, \ j \in \llbracket k_{i} \rrbracket \setminus \{a_{i}^{*}\}$ 
 $\sum_{\mathbf{a}\in\mathcal{A}} N_{\mathbf{a}} = T$ 
 $N_{\mathbf{a}} \geq 0, \quad \forall \mathbf{a}\in\mathcal{A}$ 

Corollary (Explicit Instance-Dependent Upper Bound for F-UCB)

For a given FRB  $\underline{\nu}$ , F–UCB with  $\alpha > 2$  suffers an expected regret bounded by:

$$\mathbb{E}\left[R_T(F\text{-}UCB, \underline{\nu})\right] \leq \overline{C}(F\text{-}UCB, \underline{\nu})$$
  
$$\leq 4\alpha\sigma^2 \log T \sum_{i \in \llbracket d \rrbracket} \mu_{-i}^* \sum_{j \in \llbracket k_i \rrbracket \setminus \{a_i^*\}} \Delta_{i,j}^{-1} + g(\alpha) \sum_{i \in \llbracket d \rrbracket} k_i$$

where  $\mu_{-i}^* = \prod_{l \in \llbracket d \rrbracket \setminus \{i\}} \mu_l^* \leq 1$  for every  $i \in \llbracket d \rrbracket$ .

For  $T \to +\infty$ , we observe that:

$$\frac{\overline{C}(\mathsf{F}\text{-UCB},\underline{\boldsymbol{\nu}})}{\underline{C}(\underline{\boldsymbol{\nu}})\log T} \leq \frac{2d\alpha\Delta}{1-(1-\Delta)^d} \stackrel{\Delta\to1}{=} 2\alpha d$$

- F-UCB performs worse than the lower bound, with an additional dependence on *d*
- In the figure, we compare:
  - (left) the ratio between the regret obtained by running F-UCB and the instance-dependent lower bound
  - (right) the bound above



- F-UCB does not enjoy instance-depedent optimality due to the lack of syncronization over the components of the action vector
- To overcome this problem, we propose F-Track
- F-Track is an algorithm which computes and tracks the lower bound (Lattimore and Szepesvari, 2017)

Algorithm: F-Track.

Input :Warm-up sample size  $N_0$ , Threshold  $\epsilon_T$ , Action component size  $k_i$ ,  $\forall i \in [\![d]\!]$ , 1  $t \leftarrow 1$ 2 while  $\min_{i \in [\![d]\!]} \min_{j \in [\![k_i]\!]} N_{i,j}(t) < N_0 \text{ do}$ 3 | Pull action vector  $\mathbf{a}(t)$  with  $a_i(t) = (t-1) \mod k_i + 1$  for all  $i \in [\![d]\!]$ ,  $t \leftarrow t + 1$ 4 end 5  $T_{\text{warm-up}} \leftarrow t - 1$ 6 Estimate the suboptimality gaps  $\forall i \in [\![d]\!]$ ,  $j \in [\![k_i]\!]$  :  $\hat{\Delta}_{i,j} := \max_{j' \in [\![k_i]\!]} \hat{\mu}_{i,j'}(T_{\text{warm-up}}) - \hat{\mu}_{i,j}(T_{\text{warm-up}})$ 7 Compute the number of pulls  $\hat{N}_{i,j} = 2\sigma^2 f_T(1/T)\hat{\Delta}_{i,j}^{-2}$  for every action component  $i \in [\![d]\!]$  and  $j \in [\![k_i]\!]$ 8 Compute the number of pulls  $\hat{N}_{\mathbf{a}}$  for every action vector  $\mathbf{a} \in \mathcal{A}$  by solving the LP of the ID Lower Bound 9 while  $t \in T$  and  $\max_{i \in [\![d]\!], j \in [\![k_i]\!]} |\hat{\mu}_{i,j}(T_{\text{warm-up}}) - \hat{\mu}_{i,j}(t-1)| \leq 2\epsilon_T$  do 10 | Pull action vector  $\mathbf{a}(t) \in \arg\min\{N_{\mathbf{a}}(t) : \mathbf{a} \in \mathcal{A} \text{ and } N_{\mathbf{a}}(t) \leq \hat{N}_{\mathbf{a}}\}, t \leftarrow t + 1$ 11 end 12 Discard all data and play F-UCB until t = T

Theorem (Instance-Dependent Upper Bound for F-Track)

For any FRB  $\underline{\nu}$ , F-Track run with:

$$f_T(\delta) \coloneqq \left(1 + \frac{1}{\log T}\right) \left(c \log \log T + \log\left(\frac{1}{\delta}\right)\right),$$
$$N_0 = \left\lceil \sqrt{\log T} \right\rceil \quad \text{and} \quad \epsilon_T = \sqrt{\frac{2\sigma^2 f_T(1/\log T)}{N_0}},$$

suffers an expected regret of:

$$\limsup_{T \to +\infty} \frac{\mathbb{E}\left[R_T(F\text{-}Track, \underline{\nu})\right]}{\log T} = \underline{C}(\underline{\nu}).$$

- We presented the Factored-Reward Bandits, where we perform a set of actions, whose effects can be observed, and the reward is the product of those effects
- We characterized the statistical complexity of the setting from both the worst-case and instance-dependent perspectives
- We presented F-UCB, and we characterized its instance-dependent and worst-case guarantees and we discuss its instance-dependent limitations
- To overcome the F-UCB's limitations, we presented F-Track, which shows asymptotical instance-dependent optimality

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